



附录3 使用真实技巧统计值(TSS)和受试者操作特征曲线下的面积值(AUC)选择最优建模算法。A: 北美水貂; B: 欧亚水獭; ● 表示10次运算的平均值; 误差线表示最大值和最小值; 标红代表模型选择结果。

Appendix 3 The optimal modeling algorithm selected by using true skill statistics (TSS) and area under the receiver operating characteristic curve (AUC). A, American mink; B, Eurasian otter; ● Represents the average value of ten operations; Error lines indicate maximum and minimum values; Red marks represent model selection results.